

Moorabbin Indoor Sports

2/117 Cochranes Rd Moorabbin VIC
3189

Phone 9555 3900 email: info@mitennis.com

Web: www.mitennis.com

Indoor Soccer

Type of team Open Mixed Junior

Team Name _____

Contact _____ Ph Home _____ Work

Email _____ Mobile

Address _____

Postcode _____

Conditions of entry into our competitions.

1. Team Charge of \$70 per game.
2. Team registration of \$70 payable before entry into competition.
3. All players play at their own risk (no insurance) and accept the playing condition outlined in the centre policy.
4. A completed player registration form must accompany this nomination. Extra players may be added at a later date.

Signed _____ -

Dated _____

Scheduling Preferences

We will endeavor to fill your request of playing times to the best of our ability.

6.40pm 7.20pm 8.00pm 8.40pm 9.20pm 9.55pm

Comments

Team Data Re nomination Previous Team Name

New Team Number of players Experienced ___ Inexperienced

Playing level: Social Competitive but fun Serious

How did you hear about Moorabbin Indoor Sports?

Internet Word of mouth Local Paper Signage Friends play here

Other

Indoor Soccer

Rules of Play

TO BE READ IN CONJUNCTION WITH THE STADIUM POLICY

Playing Soccer

Team

A team consists of five (5) players with a maximum of five (5) substitutes.

No team can start with less than 3 players.

The Game

The game is played in two halves with a break at half time.

Officials

The Stadium shall provide the referee who shall control the game, operate the scoreboard and act as a timekeeper. The referee's interpretation of the rules shall be final and teams have no choice in referees.

Uniforms

All team members must have matching shirts by the start of the third competition game - **Penalty: one goal per shirt.** Whilst styles may vary, colours must be the same. Striped tops must also be matching, ie a blue top does not match a blue and white striped top. It is also essential that the goalkeeper wears a different coloured shirt.

THE NETS MAY BE USED TO REGAIN BALANCE ONLY, NOT JUMPED INTO! Any player deliberately jumping into the nets will be called and a penalty kick awarded to the nearest opposition player (or advantage can be called).

Game Fees

ADDITIONAL CENTRE RULES

The following rules will also apply to ensure that you get the maximum enjoyment out of your game:

Games Fees and Registration:

- All teams to pay registration fees.
- All game fees must be paid prior to commencement of the game.
- The captain is to confirm all players have signed in and pay fee before the beginning of the match.
- A fill in player cannot play for the same team more than 4 times in one season.
- If a team is to forfeit, to avoid any financial penalties they must notify us with at least 48 hours notice. If less than 48 hours notice you must pay your game fee. If forfeit occurs on game day you must pay your game fee AS WELL AS that of their opposition.
- This must be paid in full by the following round.
- Any team who forfeits more than 3 times will be asked to leave the competition.
- Players must play at least 5 games to qualify for the finals.

It is the captain's responsibility to ensure that complete game fees are paid before the game, otherwise the game cannot commence. The correct procedure is for the captain (or representative) to pay the game fee, place a tick on the team sheet next to the players' participating in the game, then hand receipt to the referee.

Teams Late On Court

If a team does not have at least three (3) players on court and a receipt, a penalty of one goal for every minute late shall apply. If eight minutes have elapsed the game is then forfeited. It is for this reason that we recommend teams to arrive, fill out their folder and be ready to play at least ten minutes prior to the scheduled game time.

Competition Points

The position of each team in the competition shall be determined by the accumulated points awarded, based on the results of the games. The competition points shall be awarded as follows:

3 competition points for a win

2 competition points for a draw

In the event of a forfeit, the non-forfeiting team shall receive 3 competition points, the team forfeiting will lose 3 competition points.

In the event of a team entering late into the competition they shall be awarded average points for those games missed and those games will then be denoted as draws on the appropriate division ladder.

Forfeits

Teams failing to play a fixtured game may at the Stadium discretion be REMOVED FROM COMPETITION. 24 hours notice is required to forfeit a match, forfeits recorded within 24 hours or no show's will incur a forfeit fine equal to the full game fee.

Behaviour

For the enjoyment of all, games are expected to be played in a sportsmanlike manner. The Stadium reserves the right to dismiss any team or member thereof for threatening, offensive or abusive behaviour. The team shall be held responsible for the action of its members and spectators both on and off the court.

Finals

At the end of the competition there will be a finals series for the top four or five teams depending on the number of teams in each grade. To qualify for the finals each player must have played at least 5 minor round games.

Rules Of Indoor Soccer

General

- (a) All players must be 3 metres either side of the ball when a free kick is taken.
- (b) Free kicks must be taken within five seconds of the referee's whistle, or the free kick is reversed.
- (c) A free kick taken before the referee's whistle is blown may cause a reversal of the free kick.
- (d) Tackling from behind or by sliding is not allowed. Side tackles are allowed depending on the referee's discretion in the situation of a 50-50 ball.
- (e) Where a foul has occurred the referee may elect not to award a free kick and to allow play to continue under the ADVANTAGE RULE. The referee's decision is final.
- (f) In summary, free kicks are awarded for:
 - illegal tackles - obstruction
 - pushing - time wasting

- handball - holding the nets

- lifting the leg above hip height when attempting to kick the ball.

(g) Intentional handball will result in a penalty regardless of the whereabouts of the infringement. Unintentional handball will result in a free kick.

(h) A player cannot hold onto the net or support himself while playing the ball. A free kick shall apply.

(i) A player's leg cannot be lifted above hip height when attempting to kick the ball.

(j) With kick-offs the ball must be played backwards. If not, the kick-off will be reversed. Once kicked from the centre circle, opposition players may gain possession of the ball.

(k) The ball is considered to be "live" at all times off all nets, although a goal cannot be scored directly from any net.

(l) The referee will "Drop Ball" if play is congested or deemed to be in a dangerous situation. Contesting players must wait for the ball to bounce once, after the referee has blown the whistle.

(m) The FOUL SYSTEM means that after the fifth foul in one half, every foul or infringement thereafter is a direct free kick - NO WALL. However, this is optional for the team with the free kick.

(n) If a player is lying, sitting or deemed to be on the ground, he cannot play the ball regardless of whether it was unintentional. This also includes where a player has the ball kicked in to him while on the ground. Such infringement will result in a free kick.

(o) A player in possession of or going for the ball may not be put off by an opposing player through the means of yelling or any verbal abuse. This will result in a free kick and a possible booking depending on the referee's discretion.

(p) A goal is scored when the whole ball has passed over the goal line.

Penalty Kicks

(a) A penalty is awarded for

- fouls on the attacking team inside the goal area

- the goalkeeper leaving the area if deemed to be interfering with play

- defensive players making contact with the ball inside the goal area

- intentional handball in the attacking area of the court

- goalkeeper making contact with the ball while outside the goal area

- goalkeeper kicking or throwing the ball in play without first bouncing in the goalkeepers half

- goalkeeper holding onto the ball for more than five seconds

- an attacking player being intentionally fouled in a clear goal scoring situation.

(b) A player is only allowed to take 1 step before taking the penalty kick. If the referee is not satisfied it will then become goalkeepers ball. If a goal was scored it is not counted.

(c) When a player is taking a penalty shot, the goalkeeper must be stationary on the goal line until the ball has been kicked. A retake of the penalty shall apply.

(d) Penalties must be taken in one fluent motion. If the referee is not satisfied that this is the case, the penalty will be disallowed and it will become goalkeepers ball.

(e) The penalty taker can directly shoot at goal again if he/she has missed and the ball rebounded back out from the "D", however, if rebounding is from the post, the ball cannot be played back twice.

Players In Goal Keepers Area

Inside The "D"

Players will not be penalized for accidentally being inside the goalkeeper's area provided they do not come into contact with the ball.

1. If an attacking player interferes with or obstructs the goalkeeper in any way, a free kick will be awarded to the opposition.
2. If a defending player comes into contact with the ball a penalty kick will be awarded to the opposition team.
3. No player may attempt to obstruct an opponent from exiting the goalie's area. This offense will result in a yellow card and it will become goalkeeper's ball.
4. A player cannot come into contact with the ball when it is inside the "D", even if the players feet are outside the "D".
5. The ball is deemed to be inside the "D" when half of it or more is in the semi-circle.
6. A player headering the ball, which is clearly inside the "D" will be penalized accordingly.

Goalkeepers

- (a) The goalkeeper cannot kick a ball that is outside the goal area. A penalty kick applies for such a breach.
- (b) The keeper is NOT allowed to reach out of the "D" circle to gain possession of the ball with his hands or any other body part (either standing, kneeling or lying down). Such infringement will result in a penalty.
- (c) The keeper is not penalized for crossing the circle after making a save provided he does not interfere with play or come into contact with the ball while outside of the circle.
- (d) Goalkeepers can either throw or kick the ball into play. On a kick or throw in, the ball must bounce once in the goal keepers half before passing the centre line. If the ball does not bounce once before crossing the centre line a penalty free kick will result in such an infringement.
 - (d.1) The goalkeeper can only touch the ball once in general play. Once he/she releases the ball to his/her own players in their defensive half of the court, the goalkeeper cannot receive the ball back. (Unless the ball is touched by the opposing team) a indirect free kick shall be awarded if this happens.
- (e) When a penalty is taken, the keeper must stand on the goal line and may not move before it is taken or it will be retaken.
- (f) The keeper has 5 seconds to get rid of the ball. A penalty will be awarded for such a time wasting breach, except if a substitution is being called.
- (g) Goalkeepers cannot hold on to the net when trying to gain control of the ball. A free kick will result with a wall allowed on the line.
- (h) If a player changes position with the goalkeeper during the game without informing the referee and touches the ball, intentional handball will be called and a penalty will result.

Substitutions

- (a) A substitution can only be made when:
 - (i) Your keeper has possession of the ball,
 - (ii) A free kick is awarded,
 - (iii) A goal is scored,
 - (iv) At half time,
 - (v) Or in the event of an injury.

(b) A player cannot be substituted in the last three (3) minutes of each half except in the case of a serious injury, at the referee's discretion. A player who has been sent off (for 5 minutes) may re-enter during this period at the consent of the referee (ie whistle on play).

(c) The maximum number of substitute players in each team is FIVE.

(d) Any player that does not participate in the first half may not participate in the second half, unless they are a team member named on the team sheet and have been given the all clear by management. The exception is Corporate Competition players.

(e) A goalkeeper may only be substituted after a goal has been scored and the referee informed, at half time or when seriously injured.

(f) A referee will send off any player that is bleeding, including goalkeepers. Players will not be allowed to treat themselves on court. Players will not be allowed back on court until the referee is satisfied the flow of blood has ceased and the wound covered. A substitution is permitted during this period.

Misconduct/Suspensions

A yellow card is a caution and does not necessarily have to precede a red card. If the referee feels that the incident is severe he can give an immediate red card. Two yellow card offenses in the one game will result in a red card.

A red card means the player is required to leave the court for five minutes. It is then at the discretion of the referee or Duty Manager to decide whether the player in question should be allowed to take his position again. If a red carded player is not allowed to take his place back in the game by Management, he/she automatically incurs a one week suspension. This will be strictly enforced. **Note:** The red carded player can be replaced by another teammate after the five minutes, if he/she is not allowed to take further part in the game.

If a red carded player is permitted to take his/her place after 5 minutes, any bookable offense thereafter is a red card offense and will result in the player being suspended for one week. This will be strictly enforced. Depending on the severity of the incident(s) a player can be disqualified from the centre altogether. This is up to the Duty Manager's discretion.

NOTE: If 2 players get red carded and there are only 2 players left, the game will end and the score at that time will stand, or forfeit points will be awarded to the non offending team (which ever is the highest score). When a game is cancelled due to misconduct, fees will be refunded.

Interpretation Of Rules

Tackling From Behind

- No tackling whatsoever from behind a 180° plane.

- Only exception is a 50-50 ball which is up to the discretion of the referee.

Handball

- Deliberate handball in allocated area is not a yellow card, just a penalty.
- Intentional handball is deemed to be when the ball touches any part of your arm from your shoulder downwards.

Lifting Legs

- Referees will be strict on players lifting legs above hip height in an attempt to kick the ball. If no other player is in danger, play will continue.
- If two players lift their leg at the same time, a drop ball will be called.

Goalkeeper Rules

- Keeper can only use the advantage of the net when he and the ball are inside the "D".
- Keeper can kneel or lie down in the "D" whilst defending his goal, as long as no part of his body makes contact with the ground outside the "D".

Penalties

- A penalty must be taken in one fluent motion. A free kick doesn't have to be taken in one fluent motion.
- Penalty taker may shoot again after having missed the goal and the ball has rebounded out of the "D", with the exception of the ball rebounding off the post.

Drop Ball

- No drop balls will be called in the event that the ball hits the referee. The referee is considered part of play and therefore play on will be called. Any infringement on a drop ball ie kicking it before it bounces, is a free kick against the infringer (and a foul counts).

Obstruction

- This is understood to be when a player, instead of playing the ball places themselves between the ball and the opponent going for the ball, making himself an obstacle to the opponents involvement in play.

Player Bookings

- The referee will let all players know when a red card has been issued. When being sent off, the offending player will be notified as to when he can return to the field.

- In the event of a player swearing whereby the whole centre can clearly hear it, a red card may apply.
- Referees will not hesitate to show a yellow card for minor swearing offences.
- Any player who is red carded for the remainder of the game will incur an automatic minimum one game suspension.
- Referees will stop play to book a player regardless of where the ball is unless in a very clear goal scoring situation.

Player Walls

- If there is a free kick less than 3 metres from the "D" a wall can be formed on the line and the free kick will be pushed 3 metres back from the "D".
- If a team is in a no wall situation and there is a free kick less than 3 metres from the "D", the goalkeeper will be pushed 3 metres from where the free kick is to be taken.
- If a player is taking a free shot with no wall and an opposition player crosses the path of his direct shot, the free kick is to be retaken at the same spot, not where the player ran across his path.
- No player can run across the path of a direct shot at goal and intercept an incoming shot.

Inside The "D"

- A player cannot in any way obstruct the goalkeeper in the "D" either physically or visually. Benefit of the doubt must also always lie with the keeper.
- A player cannot come into contact with the ball when it is inside the "D", even if the players feet are outside the "D".
- The ball is deemed to be inside the "D" when half of it or more is in the semi-circle.
- A player headering the ball, which is clearly inside the "D" will be penalized accordingly.

Advantage Rule

- In the event that the referee believes the team receiving a free kick will receive a distinct advantage by calling play on, the advantage rule will apply.

Disallowed Goals

- A ball hitting the roof net and then going straight in for a goal will not be counted.
- If the ball is to come off the roof net, it must be touched by a player (keeper included) before going in for a goal for it to stand.

Fouls

- All fouls are recorded on the referees score sheet. When five team fouls have been accumulated, the referee will let both teams know in a loud clear voice.
- When a team is taking a free kick and choose to have no wall due to the opposition having accumulated six fouls, the player with the free kick must take a shot.

Reversing Free Kicks

- In the event that the buzzer has sounded to end the half and a free kick has been awarded, the free kick will not be reversed if the player does not wait for the whistle or takes longer than five seconds to dispose of the ball.

Non Fouls

- The two following types of free kicks are the only ones not recorded as fouls:
 1. Playing the ball in the "D".
 2. Playing ball on a free kick without waiting for the whistle.

General Team & Referee Responsibilities

Shirts

- Goalkeepers should be wearing a different colour shirt to the rest of the team or be given a bib at the start of the game.
- In the event that a fill in player is organized by the Stadium, a penalty will still be awarded if he is not wearing a matching shirt. It is up to the team captain to obtain a matching shirt if the player is unable to get one.
- If bibs are supplied by the Stadium for a team to wear on a night teams will still be penalized if shirts are not matching underneath the bibs.

Late Teams

- The clock is to start at game time. If a team is not ready within 2 minutes then they will be penalized one goal per minute elapsed. A team is considered ready when the referee has your team sheet (with paid stamp) and a minimum of three players on court.

Team Captain Duties

- After having paid and had your team sheet stamped, the team captain must give the team sheet to the referee in order for the game to start.

- Under no circumstances will teams be allowed to pay part of the game fee on any one night. Unless the match fee is paid, the game will not commence.

Arriving After Half Time

- A player is allowed to play in the second half if they haven't played in the first half as long as their name appears on the team sheet and they have been given the all clear.

Dress

- No players are permitted onto the court wearing jeans or non-athletic type shoes.

Racism

- Racial abuse is a most serious offense under our rules and will subsequently be dealt with extreme severity. Any player heard racially abusing an opponent will be red carded and possibly suspended.

Blood Rule

- It is the responsibility of the referee to send off any player that is bleeding, including goalkeepers. Players will not be allowed to treat themselves on the court. Players will not be allowed back on until the referee is satisfied that the bleeding has stopped. This rule will be strictly adhered to for health and safety reasons.

- The wound must be securely covered and any blood stained clothing replaced to the satisfaction of the referee.

Referee's Responsibilities

- A referee shall under no circumstances start until having received two team sheets which have a paid stamp on them, unless given the all clear by management.

- All referees will start the clock at the specified game time regardless of whether teams are ready.

- There is no reason for the clock to be stopped during a game except in the event of a serious injury.

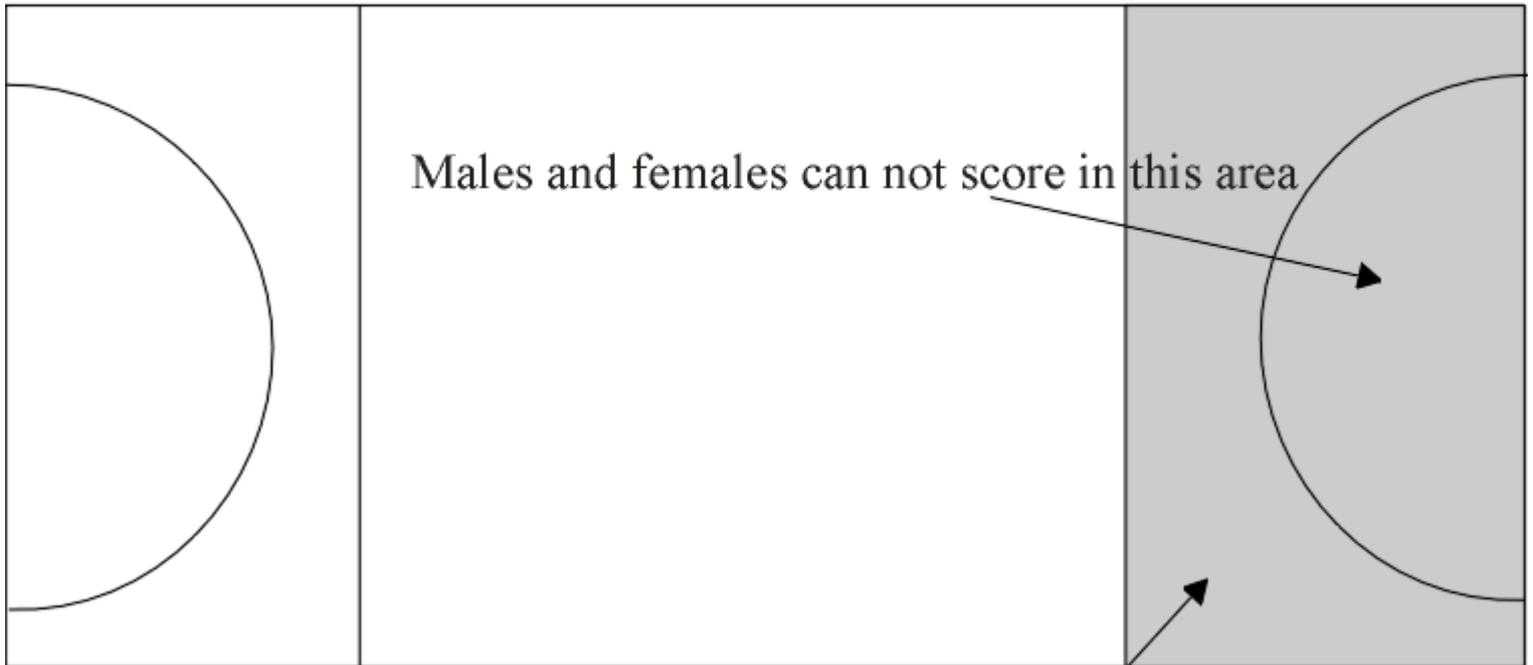
- The referee shall have control of both the score and the time. The score appearing on the scoreboard at the end of the game remains final. If any discrepancy occurs during a game, the captain may approach the referee at that time or no further discussion will be entered into.

Mixed Indoor Soccer

The same rules apply to mixed soccer as they do for open grades as outlined in this booklet, with the exception of three rules:

1. A team consists of four players and a goalkeeper on court at any given time. Of the five players on court, a minimum of two players must be females at all stages in a game. The goalkeeper however can be male or female.
2. Only female players are permitted to take penalty shots.
3. Male players are restricted as to where they can score a goal from. Females can score a goal from anywhere outside the "D" whereas males must score a goal from behind the 1/3 line. A goal scored by a male which was not taken from behind the 1/3 line will be disallowed and it will become the goalkeepers ball.

Team is kicking this direction



Males and females can not score in this area

Males can not score in this area

Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports – All Sports Policy

Vision Statement

- We aim to create a happy environment where people can play both competitively and socially; laughter is encouraged; the whole community is given an opportunity to participate and everyone has an enjoyable time playing various sporting contests. Respect to your opponent and referee is to be given at all times. Unruly and aggressive behaviour will not be tolerated and removal from the complex may be enforced.

Centre Rules & Regulations

- A Centre Manager / coordinator shall be on duty in the complex during all hours of operation or whenever the complex is open to the public.
- The Centre Manager / Coordinator or his/her appointee may implement, any action deemed necessary to protect the health and welfare of the public, employees or the complex.
- By attending and playing sport at Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports, I agree that Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports, its directors and employees are to be free and clear of all responsibility whatsoever for any accident or illness during the applicants participation in any activities, provided that Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports have taken all reasonable care and supervision.
- As all the sports that we offer are active in nature and with moving equipment, participants need to be aware that injuries may occur and players play at their own risk. **Please note** that there is no personal accident insurance. All patrons are strongly advised to have their health insurance and ambulance cover.
- I authorise the Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports, its directors and employees to obtain such necessary medical assistance as is required and agree to meet the expense attached thereto.
- Only Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports Tennis Coaches are authorized to teach at the facility. Outside Tennis Coaches will be asked to leave the complex.
- Centre management reserve the right to change / alter or remove court availability at any time.
- Appropriate attire must be worn on the court while playing.
- Shirts must be worn.
- Athletic shoes are required on all courts, dress shoes are not allowed.
- The Centre is a Smoke free zone.
- Alcoholic beverages are not permitted in the Centre.
- Drinks are permitted on the courts, but no chewing gum or food is permitted. Please remove all rubbish from your court on existing.
- Profanity, loud noises, racquet throwing, abuse of Centre property, etc. will not be tolerated. Failure to comply will result in suspension from the complex.
- If anyone at any time behaves disrespectfully toward others, they will be asked to leave the complex. Depending on the severity of the behaviour, individuals may be banned from any future use of the complex.
- All participants and/or groups using the complex shall be responsible for any personal items brought into the facility and shall remove same at the end of each scheduled use time.
- All Moorabbin Indoor Tennis Centre and Moorabbin Indoor Sports owned equipment will be returned to its designated place within the complex with or without the direction of the Coordinator.
- No animals of any kind except those serving the needs of the disabled are permitted in the complex.

Services

- The Centre provides a wide range of activities including social netball, soccer and futsal competitions for adults and juniors. Tennis coaching and casual court hire. Sport birthday parties, and school sport activities.

Court Use

- When claiming a court, wait until the exiting players have finished a point or rally before entering.
- As a courtesy to players with a reservation following yours, please be ready to exit a court at the exact end of your reserved time.
- Do not enter adjacent courts (when in use) to retrieve stray balls. Wait until your neighbouring players have finished a point, and then ask them to return your ball.
- Persons/groups using the facility shall be responsible for the breakage, loss or damage to the facility and equipment and shall bear the full replacement cost for such breakage, loss, or damage.
- Please ensure you are on time and ready to go for your allocated time, as there will be bookings after your time slot.

Pro Shop

- No outside vendors may provide and/or sell goods and/or services at the Tennis Centre without prior approval from the Centre Manager / Coordinator.
- Racquets will be available for rent at the pro shop. Baskets of tennis balls are NOT available.